ADULT COED KICKBALL LEAGUE

Important Dates

SUMMER (DATES SUBJECT TO CHANGE)

May 11	Early-Bird League registration closes
May 29	League registration closes
Jun 2 – Jul 28	6 game season (no games Jun 3)
Team fees:	**$290 until 5/11, $320 after**
Split-payment option:	Registration fee includes a $10 convenience fee - due Jun 16

FALL

Jul 27	Early-Bird League registration closes
Aug 11	League registration closes
Aug 18 – Oct 6	6 game season
Team fees:	**$290 until 7/27, $320 after**
Split-payment option:	Registration fee includes a $10 convenience fee - due

REGISTER ONLINE http://www.longmontcolorado.gov/rec or in person at the LONGMONT RECREATION CENTER, 310 QUAIL RD, LONGMONT

IMPORTANT PHONE NUMBERS
Longmont Recreation Center – (303) 774-4800
Weather Line – (303) 774-4400
CITY OF LONGMONT RECREATION SERVICES
2020 KICKBALL LEAGUE

GENERAL ADULT KICKBALL POLICIES

The Adult Kickball program is sponsored and supervised by the City of Longmont Recreation Services. The City of Longmont reserves the right to change any and all rules, regulations, and policies whenever due cause warrants a change or interpretation (i.e., - the letter of the league rules is not designed to preempt the spirit of league rules). When a change is made, all managers of teams affected by such a change will be notified as quickly as possible. **All league rules will be enforced by the program supervisor, field supervisors, umpires, and scorekeepers and interpreted by the Athletics Committee (Program Supervisor, Recreation Coordinator and Field Supervisors).**

All managers/coaches are responsible for the information contained in this manual, as well as any other information that is mailed or distributed by the Athletics Office. Managers/Coaches are responsible for sharing all information in this manual with team participants. Team Managers are held responsible for team fees.

The purpose of the league sponsored by the Longmont Recreation Services is to combine the interest of kickball teams in the community and to provide friendly competition and clean sportsmanship. Any questions concerning softball schedules, standings, game results, rosters, umpires, rule interpretations, or other concerns not stated here but that have to do with the City of Longmont Adult Kickball program should be directed to the Athletics Office.

RECREATION SERVICES RESPONSIBLITIES

- Provide a schedule of games (regular season and rain-outs).
- Provide game balls and line up cards
- Provide at least one umpire and field supervisor.
- Provide all necessary field/facility maintenance and other duties as needed.
- Keep a record of all games played.
- Handle all misconduct situations within the guidelines stated in the “Code of Conduct”

TEAM MANAGER RESPONSIBILITIES

- All teams registered in City of Longmont adult kickball leagues are required to attend the mandatory Team Manager meeting the first season they register to play. If the Team Manager cannot attend they may send a representative to the meeting. If a team is not represented at the meeting the first game on their schedule will be a forfeit.
- Inform all team members of the information contained in this manual or any material provided by the Athletics Office including game times, dates, and locations.
- Insure that all team members are recorded on official roster including changes to team manager’s info
- Monitor roster, including changes and additions throughout the season.

- Inform Athletics Office of any questions, concerns, or comments.
- Provide line-up with names/numbers to the umpire with last name, first initial and numbers.
- Follow all league rules as stated.
- Be responsible for the actions of the team while participating.
- Be responsible for full payment of team fees.
- Be aware of all information posted at the ball fields to include rain-out schedules, tournament information, and league standings.

TEAM ROSTERS:

1. A player must be listed on the team roster before he/she is eligible to participate in the league. Rosters submitted with registration fees will **require** only names (but can include all information). If needed, rosters can be completed and signed BEFORE GAME TIME at the field. All checks for team fees should be made payable to the **City of Longmont**.

2. **A complete team roster is required by all teams.** Roster size is limited to sixteen (16) players. Teams wishing to include more than 16 players on a team roster must pay an additional $13 per player fee beyond 16 players.

3. **All players must be on a roster.** Information MUST be complete including first and last name of each player, address, phone number, birthdate and signature (NO NICKNAMES). Teams wishing to add, drop or transfer players must use the official add/drop form provided by the Recreation Services office. ROSTERS ARE OPEN UNTIL the last two weeks of the season. **ROSTERS ARE FROZEN THE THIRD WEEK OF GAMES** (up to 16 players). Teams with extraordinary issues who need to add players after **the 3rd week** must be approved by the Program Supervisor. Players being added to a roster must sign the add form or original roster prior to submission to the Field Supervisor. **After the third week of games, teams may only add players in order to avoid forfeits**.

4. **ONE TIME PLAYER ADDITION:** Teams wishing to add a player for only one game may do so only to avoid a forfeit or to reach an 8 player limit. Managers must provide signed form and fee to the field supervisor **BEFORE** the start of their game. One time add-ons may only be added after the start of the game to reach the 8 player limit or for injury – they cannot be used to replace an ejection. **Added players cannot currently be playing in the same league of the team they are requesting to play with, nor be playing in any division higher than the request.**

5. **Players must have a photo ID available for identification at all games. Roster checks can be done by field supervisors without notice.** Any team found guilty of playing an illegal player will be charged with a forfeit, if the opposing manager catches the offense. The offending player will be ineligible until they are added to the team roster AND will be suspended for one game. In addition, the offending coach/manager will receive a one game suspension. An illegal player discovered by City staff (before or at the beginning of the game) will have the option of using the one-time add form or forfeiting the game (with the previously stated penalties). A game may be finished if a player is missing their ID pending submission of their ID to the athletics office within 2 business days. Non submission of proof of ID will result in forfeit for the offending team with all previously stated penalties.

ELIGIBILITY RULES:

1. All players must be sixteen (16) years of age by the start of first game.
2. Any player, coach, manager, or spectator who is ejected from a game is automatically ineligible for that team's next game (in the case of a spectator, they are not allowed to attend the next game). Any player, coach, manager or spectator who is ejected from two (2) games will be suspended from all league play (or attendance in the case of a spectator) for the remainder of the season pending review by the athletics rules committee.

REGISTRATION PROCEDURE

Registration is on a first come, first served basis. Registrations accepted until **May 29** or until filled, whichever comes first.

REGISTRATION FEES (no player fees except for teams with more than 16 players)

An individual player fee is assessed to teams with more than 16 players is $13 per player. If fees are not paid in full by the deadline, the team will be imposed a forfeit for each game until the balance is paid in full. No team will be accepted into the league until the entry form, team roster and appropriate fees have been received by Recreation Services. It is the sole responsibility of the Team Manager for all team payments and they will not be eligible to play in any City of Longmont athletic league until all fees are paid in full. **Cash or checks will NOT be accepted at the ballfields. Fees must be paid in person at the Longmont Recreation Center or by calling 303-774-4800 with a credit/debit card.**

INCLEMENT WEATHER

All games canceled due to inclement weather will be rescheduled on the same league night, if possible. However, make-up games may be scheduled on weekends, or different days if no other time is available. Managers will be notified of the scheduled make-up game.

The decision regarding game status is as follows:

1. Prior to 3:30 pm – Decision made by Athletics Maintenance staff
2. Between 3:30 and 5:30pm – Decision made by Recreation Services staff
3. After 5:30pm – Decision made by Field Supervisor

Please call WEATHER LINE – (303) 774-4400 for latest information

UNIFORMS/EQUIPMENT:

A. All players must have similar jerseys with clearly visible number on the back. A t-shirt is an appropriate jersey as long as all players have the **similar** colored jersey.

B. Footwear

- Shoes must be worn at all times (no bare feet).
- Any plastic spike or molded sole is acceptable. No metal is to show on the bottom of the shoe. No screw in cleats allowed
- No metal, hard plastic or polyurethane spikes or shoes with detachable cleats allowed
- Tennis shoes of any type are legal.
- Sandals, boots (cowboy, steel toe or work boots), crocs or similar footwear are not allowed.

C. Baseball/softball gloves shall be illegal.

D. **NO JEWELRY IS ALLOWED** with the exception of Medic Alert jewelry, which must be taped down. This includes, but is not limited to earrings, wedding rings or bands, other rings, mouth, facial and body piercings, necklaces, bracelets, Lance Armstrong (and similar) bracelets and metal barrettes. **TAPING OF JEWELRY TO THE BODY IS NOT PERMITTED**.

FACILITY RULES

1. **ZERO TOLERANCE:** Profanity, abusive language, taunting, obscene gestures, and physical violence will not be tolerated. Any player, coach, or spectator using any type of foul language or taunting of any kind to an umpire, supervisor, scorekeeper, or any other player, coach, or spectator, will be ejected from the game and, if necessary, from the league. (See Player Code of Conduct.)
2. **ALCOHOL IS NOT PERMITTED AT THE PARK INCLUDING PARKING LOTS. PENALTY INCLUDES FORFEIT OF GAME.**
3. No smoking allowed in the dugout or on the playing field at any time. Penalty may be forfeit of the game in progress.
4. Glass containers are prohibited in City of Longmont parks.
5. Players and spectators are requested to refrain from bringing their dogs to the ball fields. No dogs shall be left unattended or without a leash. Dogs cannot be left tied and unattended.
6. No hitting into any fences or backstops. This causes damage to fences and will not be tolerated.
7. No infield practice allowed on the dirt portion of the infield before or between games.
8. The supervision of children at the park is the responsibility of the parents. If children are interfering with the game, (i.e., running out onto the playing field, playing with bats and balls in the warm up area, etc.), parents will be asked to remove the children from the area.
9. Any team or individuals of a team misusing the park facilities may result in that team being dropped from the league with no refund of fees.

FIELD, PLAYERS AND EQUIPMENT

1. The game will be played between two teams of up to 8 players (the 8th player being a catcher). Teams will consist of 4 males and 4 female. Teams need a minimum of 6 players to start and finish the game, 3 females and 3 males. When playing with 7 players, the gender difference can be 3 males and 4 females or 4 males and 3 females. If there are 4 males and 3 females, that team will take an out when the other female position comes up to bat. When there are 4 females and 3 males, there will be no penalty. There may be 5 females and 3 males also without any penalty. Teams may bat up to 16 players as long as there equal numbers of males and females or more females than males.
2. The defensive team may set in any order the team wishes. You **do not** have to have an equal number of men and women in the infield nor the outfield. However, players may not switch positions per batter and there will be no male dominance (players must field THEIR position). Penalty will be dead ball and runners advance to the next base.
3. The offensive team will supply the pitcher.
4. Each team is not required to have a catcher.
5. The game will be played on a softball field. The pitcher's mound shall be 50 feet from home plate and the bases shall be 65 feet apart.
6. All infielders must remain behind the infield base path "line" until the ball is kicked at by the

batter. If the ball is caught by an infielder who was illegally across the line, the ball is dead. The batter is awarded first base and all other runners are awarded one base whether they are forced or not. If the ball is not caught, a delayed dead ball shall be called. If the batter reaches first base and all runners advance one base, the ball shall continue in play with runners being liable to be put out.

7. All outfielders must remain on the grass in the outfield until the ball is kicked at by the batter. If the ball is caught by an outfielder who was illegally across the line, the ball is dead. The batter is awarded first base and all runners advance one base whether forced or not. If the ball is not caught, a delayed dead ball shall be called. If the batter reaches first base and all runners advance one base, the ball shall continue in play with runners being liable to be put out.
8. A round playground ball will be provided by the City of Longmont for games.
9. Abusive or insulting language and acts of unfair play will result in ejection and/or forfeit.
10. A half inning will consist of 3 outs. A game will consist of 9 innings or 55 minute time limit.
11. If a team is up by 10 or more runs after the 7th inning or 15 or more runs after the 6th inning, the game will be called.
12. If at the end of regulation time the game is a tie, the offensive team will start each turn at bat with the player who made the last out the inning before placed at 2nd base.
13. There is NO infield fly in kickball.
14. Sliding is allowed

STARTING THE GAME

1. Line-ups must be turned in to the designated scorekeeper 10 minutes before game time and must remain consistent (you cannot change the order once the team has kicked).
2. A coin flip will determine who will be home team.
3. Game time is forfeit time.

SPECIFIC GAME RULES –

Pitching the ball

1. The offensive team – team "at kick" or at bat – will supply the pitcher. The pitcher will roll the ball to the batter from the pitcher's plate.
2. Everyone that is in the line-up at game time can bat.
3. An at-bat will consist of a maximum of two pitches. If the batter does not put the ball into play on the second pitch, they are out. Foul balls, missed pitches and pitches not kicked at all count as one of the two pitches.
4. The batter cannot run past home plate to kick the ball.
5. The pitcher shall not intentionally interfere with a kicked ball. **RESULT:** the ball is dead, the batter is out and all runners are returned to the bases occupied before the pitch.
   NOTE: If the pitcher contacts the ball (kicked or thrown) in any other way (unintentionally) the ball is dead and all runners are returned to the bases occupied before the pitch. The pitch is retaken (a do-over).

A batter (or runner) is OUT if:

1. He/she fails to kick the ball fairly in 2 pitches.
2. The pitcher intentionally contacts a kicked or thrown ball.
3. A kicked ball is caught in fair or foul territory on the fly.
4. A ground ball is fielded to a base for a force out.

5. Defense tags the runner, not in contact with a base, with the ball.

6 Defense throws the ball and contacts the runner **BELOW THE SHOULDERS** who is not in contact with the base.

NOTE – If the thrown ball contacts the ground and then the runner, no out will be made and play will continue.

EXCEPTION – a player who is not is a regular standing/running position and is hit above the shoulders with the ball will be ruled out. Example: bending/ducking down or falling down or sliding to avoid getting hit.

7. A kicked ball contacts a base-runner or their clothing.

RESULT – The ball is dead, the hit runner is out, the batter is awarded first base and all other runners are returned to the bases last occupied before the pitch, unless forced by the runner advancing to first.

8. A runner leads off or attempts to steal. Runners must remain in contact with the base until the ball is contacted by the batter.

9. The kicker "bunts" the ball – all kicks must be full strength.

RESULT – The ball is dead, the batter is out and all runners are returned to the base last occupied before the pitch.

10. The batter kicks the ball in front of home plate.

Stopping Play – play is stopped when the ball is controlled <u>in the infield</u> by a defensive player, all base running has stopped and the official declares "TIME".

Crashing into a Defender – if a runner remains on his/her feet and deliberately crashes into a defensive player holding the ball, they will be OUT. If the act is determined to be flagrant, the offender will also be ejected from the game.

Ejections – Any City of Longmont employee has the authority to eject, from the game, field or complex, a player, coach or spectator at any time if in his/her judgment he/she deems such action is necessary in order to maintain a sportsmanlike atmosphere. A player or coach who is ejected will be suspended for a minimum of the next scheduled game.

Blood Rule – Any player who has any visible blood flow must be removed from the game. Before re-entering the game:

- the blood flow must be stopped
- the wound must be covered
- any portion of the uniform that has blood on it must be changed. Replacement jerseys do not have to have a number and do not have to be of similar color.

Tie breaker procedure – If at the end of league play, teams are tied for first or second place, the following tie breakers will be used:

- Head to head competition.
- Runs scored **against head to head** (tied teams only)
- Total runs scored against (tied teams only)

<u>PROTESTS:</u>

A. A protest should be made only when it is felt that there has been an infringement of the rules.

Difference of opinion about the official's judgment on a particular play or plays does not constitute grounds for a protest. Fill out an incident report if you have a positive or negative experience you would like to share with the Athletic Department.

B. Teams wishing to register a protest must make the umpires and scorekeeper aware of the intent to protest PRIOR TO THE NEXT PITCH OF THE BALL GAME OR BEFORE TEAMS HAVE LEFT THE FIELD IF THE PROTESTABLE ACTION OCCURS ON THE LAST OUT OF THE GAME.

C. A formal written protest must be submitted to Recreation Services before 5:00 pm of the next working day after the game (e-mail is acceptable). The Rules Committee, which consists of the on-site Field Supervisor, the Athletic Supervisor, and the Recreation Specialist, will determine protest viability and any action regarding the protest against the offending team, player(s), and/or fans. A written response to the protest will be sent to the team manager. Note: If the protest is upheld and corrected by the Field Supervisor, no written protest is necessary.

D. Player Eligibility Protest – Opposing team managers and City of Longmont staff may question a player's eligibility and should request a ruling from the field supervisor. If the player in question is found to be ineligible (not on a team roster or add/drop form) BEFORE or DURING A GAME the offending player and manager will be ejected from that game and suspended from the team's next game and a forfeit loss will also be given to the offending team.

Rule Clarifications:

- **1st Extra inning – runner on 2nd**
  - **2nd – runner on 3rd**
  - **3rd – runner on 2nd and 3rd**
  - **4th – bases loaded**
- **Pitcher cannot touch the ball until it is dead (timeout)**
- **Runner may leave when caught ball is first touched, not when it is secured**

CITY OF LONGMONT RECREATION SERVICES
PLAYER CODE OF CONDUCT

DEFINITIONS

Coach – The player designated as team spokesman and the **ONLY** person who may discuss a decision with officials. The coach can be either a player or non-player.
Player – A person, who actively participates in the game, sits on the bench or who is on the roster.
Contest Area – That area which is designated by the Athletics Staff.
Spectator – A person who is watching games for entertainment with no physical involvement.
City of Longmont Activity – Event designated or hosted by the City of Longmont Recreation Division.
Program Administrator – The full time employee or designated individual of the City of Longmont Recreation Services directly responsible for the activity.
Abuse – includes but not limited to obscene gestures, heckling, verbally attacking, threatening and/or laying a hand upon, shoving, hitting or striking.

CODE

1. **No player/person shall:** at any time abuse a Recreation employee, player or spectator. In addition, no player shall be guilty of using unnecessarily rough tactics in the play of the game against the body and person of an opposing player.
2. **No player/person shall:** refuse to abide by an official's decision, nor argue the officials judgment.
3. **No player/person shall:** appear at the contest area under the influence of alcohol or drugs, nor consume alcohol or drugs during play. A player may not smoke while on the field of play.

PENALTY

Minimum penalty: removal (ejection) from further play in the game being played **and** suspension from all games thru the following week.
Maximum penalty: penalty shall be determined by the Program Administrator and/or the Recreation Superintendent. Offenders may be suspended from further league play. Any player striking another player will be subject to a season/year suspension or possibly suspension for life depending on the severity.
Note: If a player or team obtains repeated ejections for unsportsmanlike behavior in a season or repeated seasons then this individual or team may be subject to prolonged suspension determined by the Athletics staff depending on the severity.

TWO MINUTE CLAUSE shall be in effect. Two minutes will be allowed for an ejected or suspended player(s) to remove him/herself from the designated contest area (including the dugout). If this time limit is not met, the contest may be forfeited to the opponents. Any player continuing to cause a disruption will be asked and required to leave the park immediately.

ELASTICITY CLAUSE – In order to provide for the recreational enjoyment of players, coaches, and spectators any enforcement procedures which are not stated herein may be provided by the Recreation Division as is deemed necessary.

MISCONDUCT: We believe sponsors are important to the program. When deemed necessary, a letter will be sent to the teams sponsor(s) informing them of player, coach, manager, or fan misconduct or poor sportsmanship.

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CITY OF LONGMONT RECREATION & GOLF SERVICES
TEAM ENTRY FORM – 2020 ADULT KICKBALL

TEAM NAME (required): _____

Manager: _____ Email Address_____

Primary Phone: _____ Secondary Phone: _____

Address: _____(City)_____(State)_____(Zip)_____

Manager: _____Email Address_____

Primary Phone: _____ Secondary Phone: _____

Address: _____(City)_____(State)_____(Zip)_____

This form must be completed and submitted along with the entry fee to be considered fully registered. I understand that the entry fee **will not** be refunded if I fail to enter a team in the above mentioned league. As Team Manager I am responsible to submit payment in full.

By signing below, I also acknowledge that as the manager/coach, my team and I are aware of and will abide by all league rules and Code of Conduct as mentioned in the rules packet.

_____ _____

Signature Date

2020 ADULT KICKBALL FEES

LEAGUE: **SUMMER** _____ **FALL** _____

LEAGUE FEE: **$290 EARLY-BIRD ($320 REGULAR)** $ _____
OR PARTIAL FEE: **$150 EARLY-BIRD ($165 REGULAR)** $ _____

EXTRA PLAYER FEES (17+ PLAYERS) _____ X $13 = $ _____
TOTAL PAID $_____

RECEIVED BY: _____ **DATE RECEIVED:** _____

CITY OF Longmont Recreation

CITY OF LONGMONT COLORADO